



J O G R A I L
CONSULTANCY

It's all about learning.

ART & DESIGN					
KEY STAGE 1		KEY STAGE 2			
YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
		Media studied: Printing	Media studied: Painting	Media studied: 3D	Media studied: Textiles
		Aspect: Around the UK	Aspect: European study	Aspect: Around the world	Aspect: North/South America
Use a range of materials creatively to design and make products		Create sketch books to record their observations and use them to review and revisit ideas			
Print with a range of materials, using natural and man made objects	Use a range of materials to create 3D structures	Make initial sketches to inform 2D work	Closely observes and records objects from the natural and man made world	Produce increasingly detailed preparatory sketches for 3D work	Produce increasingly detailed preparatory sketches for textile work
Experiment with , construct and join recycled, man made and natural materials	Use a range of materials, natural and man made, to create collages	Collect information about features of local buildings	Record information from first hand observation and imagination	Use a sketchbook to collect visual information to support future work	Use a sketchbook to collect visual information and record techniques
		Use sketchbook for recording textures/patterns	Use sketchbook to record how artists have used paint and paint techniques to produce pattern, colour, texture, tone, shape, space, form and line	Explore scale and proportion	Explore perspective
		Evaluate their own work, saying what they like and how improvements could be made	Evaluate and critique their own work and the work of others	Evaluate and critique their own work and the work of others, suggesting how improvements could be made	Evaluate and critique their own work and the work of others suggesting how and why improvements could be made
Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination		Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]			
Represents things seen or imagined using drawing and painting	Record observations using drawing, painting and other media	Experiment with different grades of pencil, pastel and chalk to show tone	Experiment with different techniques to show tone and texture	Use shading to add detail and effects to drawings	Use techniques to record the effect of light and shadow on objects
Communicate ideas using drawing and painting.	Use sculpture to communicate experience or imagination	Investigate printing with different materials	Use watercolour paint to produce washes for backgrounds and then add detail	Use a range of natural and man made materials to create sculptures	Understands how to use the techniques of sewing, appliqué, plaiting, finger knitting
Use drawing and painting to illustrate stories	Communicates ideas and feelings using drawing, painting and other media	Explore images and recreate texture through deliberate selection of materials	Use a number of brush techniques to produce shapes, textures, patterns and lines	Experiment with different joining techniques when creating 3D shapes	Create texture in textiles work by tying and sewing or pulling threads
		Print with two colour overlays	Use colour to reflect feeling and mood	Use a variety of tools and techniques for sculpting in clay, papier-mache and other mouldable materials	Combine techniques to create finished products

ART & DESIGN					
KEY STAGE 1		KEY STAGE 2			
YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space		Learn about great artists, architects and designers in history.			
Use pencil and paint to make lines of different thicknesses	Experiment drawing different lines and shapes using a range of tools	Study the work of local artists	Make a study of European artists	Study and compare art from different continents	Compare art from different places, making deductions about differences between the two
Create repeating patterns and identify pattern in the local environment	Explore regular and irregular patterns	Compare architecture around the locality	Compare art styles from different periods in time	Investigate the work of artists and designers from the past	Investigate architecture from the past and consider the impact on life today.
Mix colours to create new colours	Mix a range of colours, shades and tones and match colours to objects.	Compare features of different buildings	Make deductions about life in the past by comparing art work	Make deductions about life in the past from studying art and design from the time	Make deductions about life in the past by examining artefacts and architecture from the time
Make rubbings to collect textures and patterns	Experiment with painting techniques, adding texture to paint				
Know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.					
Identifies ways in which paintings are similar	Identify ways in which works of art are similar and different				
Experiment with techniques to inform their own work	Select techniques to inform their own work				
Attitudes					
Independently experiments with different media	Is interested to try out different techniques	Enjoys experimenting with a range of tools and techniques	Is confident to use different tools and techniques, demonstrating control and precision	Enjoys communicating feelings, imagination or reality using different media	Y6: Is developing their own style, working independently with close attention to detail